NJISRA HS Alpine Gate Judge Card

No Faults: T							
Name of Race: Test League GS-3						Date: 17 Jan 2013	
Women: 梵 Men: Run 1: Run 2: X Yo				Your Gate Numbers:		7,8&9	
Gate Judge Name(s): M Jones & L Smith							
Gate Judge School Name: <u>DePaul</u>						GS: X	SL:
If a racer has a Fault at your gates, note the Bib # (3 characters; i.e. '3DL') and mark the 'Status' with a 'DSQ' or 'DNF'. Make a diagram for every 'DSQ'.							
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Bib #	Status	Bib#	Status	Bib#	Status	Bib#	Status
1MB	<u> </u>						
1SP	✓						
1DP	✓						
1IH	DNF						
1ML	\checkmark						
2MB	✓						
2SP	✓						
2DP	DSQ						
2IH	DSQ						
2ML	\checkmark						
(Bib #'s consist of 3 characters: 1-numeric & 2-alphanumeric, except for ROC races which are just numeric)							
Additional rules:							
* Racers are allowed to hike back to a missed gate, but not interfere with on-coming racer.							
* Gatekeepers are required to inform a racer with verbal "direction" if they missed							
a gate by communicating ONLY the following five phrases:							
"Back", "Back Blue", "Back Red", "Go", & "Racer Passing"							
* If a gate becomes dislodged and another racer is coming through the course:							
Hold the gate up manually, leaning it toward you on the inside of the turn							
so that you & the gate are securely out of the racers way.							
	<<	< Do <u>not</u> o	bstruct the	on-coming i	racer >>>		
Make sample drawing of your gates(s) here:				Racer(s) #		(Circle: Men	or Women)
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Gate Judge Diagram Card

